

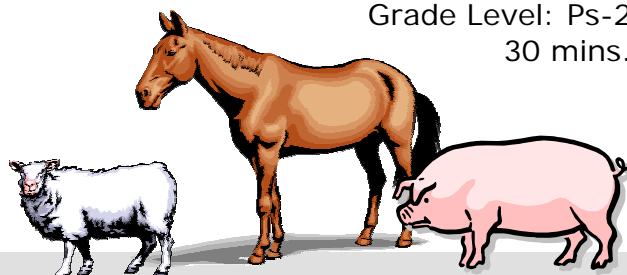


#10010 WILBUR VISITS THE FARM

BIG KIDS PRODUCTIONS, INC., 1996

Grade Level: Ps-2

30 mins.



DESCRIPTION

Wilbur the puppet introduces preschool children to familiar farm animals and the sounds they make. Encourages viewers to imitate the sounds of pigs, horses, roosters, sheep, dogs, ducks, rabbits, chicks and hens, donkeys, cats, goats, geese, and cows. Shows both adult and baby animals. No factual information given.

ACADEMIC STANDARDS

Subject Area: Science—Life Sciences

- Standard: Understands relationships among organisms and their physical environment
 - ♦ Benchmark: Knows that living things are found almost everywhere in the world and that distinct environments support the life of different types of plants and animals (See INSTRUCTIONAL GOALS 1.)

Subject Area: Language Arts—Listening and Speaking

- Standard: Uses listening and speaking strategies for different purposes
 - ♦ Benchmark: Listens and responds to a variety of media (e.g. books, audiotapes, videos) (See INSTRUCTIONAL GOALS 2.)

INSTRUCTIONAL GOALS

1. To introduce animals found on a farm.
2. To imitate the sounds that farm animals make.

VOCABULARY

- | | | |
|------------|-----------|-------------|
| 1. barn | 7. donkey | 13. horse |
| 2. bunny | 8. duck | 14. pig |
| 3. cat | 9. farm | 15. rooster |
| 4. chicken | 10. goat | 16. sheep |
| 5. cow | 11. goose | |
| 6. dog | 12. hen | |

BEFORE SHOWING

1. Display various toy animals. Select the ones that are found on farms.
2. Show pictures of a farmhouse, barn, silo, pig pen, cow pasture, and horse corral. Discuss what kinds of work people do on a farm.

DURING SHOWING

1. View the video more than once, with one showing uninterrupted.
2. Obtain a model of a farm setting. Pause after each animal is shown in the video and place a figure of that animal in the farm setting. Take turns imitating the sound.
3. Pause at the section showing the children imitating the bunny's expression. Name other animals that don't make identifiable sounds.
4. During the last segment that checks to see if viewers can make the correct animal noises, pause as each animal is shown to give the students time to produce the sounds.

AFTER SHOWING

Applications and Activities

1. Act out the different animals seen in the video without the sound. Guess which animal it is.
2. Display pictures of farm animals. Make an animal sound and turn the picture over. Continue until all pictures are turned over.
3. Read books about farm animals.
4. Match farm animals to the sounds they make.
 - a. Color pictures of the animals mentioned in the video. Display them on the bulletin board.
 - b. Write the names of the sounds they make.
 - c. Use yarn to connect the animal to the correct sound.
5. Make simple puzzles of farm animals. Glue colored pictures of the animals on poster board and cut out puzzle shapes. Put the puzzle back together.
6. Sign and write adjectives to describe each of the 14 animals mentioned in the video.
7. Sing or sign songs about farm animals. Consider:
 - a. "Old MacDonald Had a Farm."
 - b. "Mary Had a Little Lamb."
 - c. "Hey Diddle-Didle."
 - d. "Three Blind Mice."
 - e. "There's a Little White Duck."
 - f. "Baa Baa Black Sheep" and "Farm Sounds" (to the tune of "The Wheels on the Bus").
8. Develop an open-ended language activity about farm animals:
 - a. The biggest animal we saw was the . . .
 - b. The smallest animal we saw was the . . .
 - c. The softest animal we saw was the . . .

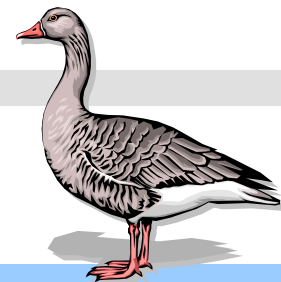


C a p t i o n e d M e d i a P r o g r a m

- d. The fastest animal we saw was the . . .
- e. The loudest animal we saw was the . . .
- f. I would like to ride the . . .
- g. If I could take an animal home, I would take the . . .
9. Display pictures of animals in a cartoon format. Explain how callouts are used to show what the animal is saying. Write the animal sound in the proper callout.
10. Make cupcakes with frosting. Place an animal cracker on top of each. Imitate the sounds of the animals.
11. Play an animal memory game.
 - a. Obtain potholders shaped like farm animals. In groups of five, place them under a sheet.
 - b. Remove one and have the children guess which one is missing.
 - c. Identify the missing animal by making its sound.
12. Make a "Who Says This?" spinner as a group activity.
 - a. Cut out small pictures of farm animals and paste them on poster board.
 - b. Insert a game board spinner.
 - c. Take turns spinning and imitating animals' sounds.
13. Make a video tape of the children dressed up as farm animals and imitating the sounds. Send copies home to parents.

CMP RELATED RESOURCES

- [*Baby Farm Animals and Friends* #10002](#)
- [*Farm Babies and Their Mothers* #3030](#)
- [*Pigs!* #3392](#)



World Wide Web



The following Web sites complement the contents of this guide; they were selected by professionals who have experience in teaching deaf and hard of hearing students. Every effort was made to select accurate, educationally relevant, and "kid safe" sites. However, teachers should preview them before use. The U.S. Department of Education, the National Association of the Deaf, and the Captioned Media Program do not endorse the sites and are not responsible for their content.

• FARM ANIMALS, FARM LIFE

<http://edtech.kennesaw.edu/web/farmanim.html>

Contains links to sites with information and pictures about farms and farm animals. Included are a song and an interactive activity about animal sounds.